



Subject- Art and Design.



Threshold Concepts and Milestones

Threshold Concept		Year 4	Content
<p>Develop ideas This concept involves understanding how ideas develop through an artistic process.</p>		<p>Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources. Adapt and refine ideas as they progress. Explore ideas in a variety of ways.</p>	<p>Investigate surrealism. What was it? How did it differ from earlier art movements? How and why did the artists transform reality? Look at and discuss the art of Magritte and Dali. Identify motifs in their work (Magritte - bowler hats and apples, Dali - crutches and clocks). Collect examples of these. Consider why these things were significant to the artists. Make spider diagrams about each motif (eg: apple - growth, energy, nature, nutrition, knowledge etc) Choose one or two objects to use as a motif, considering why they are meaningful. Collect images and photos of the chosen objects and experiment with a variety of ways of representing them. Annotate sketches with notes and opinions.</p>

<p>Master techniques This concept involves developing a skill set so that ideas may be communicated.</p>	<p>Painting</p>	<p>Mix colours effectively. Use watercolour paint to produce washes for backgrounds then add detail. Experiment with creating mood with colour.</p>	<p>Create a series of paintings based on the chosen motif. In each, begin by painting an abstract watercolour wash of a main colour and a related secondary colour (use colour wheel to identify related colours.) Use fine black pens to draw the motif object over the top. Experiment with presentation of the paintings. Do they work best when displayed side by side / framed together / overlapping etc? Why?</p>
	<p>Collage</p>	<p>Select and arrange materials for a striking effect. Ensure work is precise. Use coiling, overlapping, tessellation, mosaic and montage.</p>	<p>Use photography (iPad) and found images (from magazines / brochures etc) to create collages featuring the motif object. Montage: what effects can be created? How does combining photographs allow us to twist reality? What happens when we combine images with different palettes / lighting? Tessellation / overlapping: use prints of iPad photographs of chosen objects to create different effects.</p>
	<p>Sculpture</p>	<p>Include texture that conveys feelings, expression or movement. Use clay. Add materials to provide interesting detail.</p>	

	<p>Drawing</p>	<p>Use different hardnesses of pencils to show line, tone and texture.</p> <p>Annotate sketches to explain and elaborate ideas.</p> <p>Sketch lightly (no need to use a rubber to correct mistakes).</p> <p>Use shading to show light and shadow.</p> <p>Use hatching and cross hatching to show tone and texture.</p>	<p>Still life pencil drawing: as far as possible, use the objects that the children have chosen. If this is not possible for some children, allow them to draw a friend's object.</p> <p>Teaching points:</p> <p>Focus on drawing what you can see rather than what you expect to see. This applies to shape, proportion and lighting. This will need lots of modelling and practise.</p> <p>Shading - no finger smudging! Experiment with applying different amounts of pressure, scribble shading and hatching. Photocopy children's outline drawings and allow them to try different methods of shading.</p> <p>No rubbers - use mistakes as a guide.</p>
	<p>Print</p>	<ul style="list-style-type: none"> • Use layers of two or more colours. • Replicate patterns observed in natural or built environments. 	

		<ul style="list-style-type: none"> • Make printing blocks (e.g. from coiled string glued to a block). • Make precise repeating patterns. 	
	Textiles		
	Digital media	Create images, video and sound recordings and explain why they were created.	Take photos of all the images created, then use video editing software (iMovie) to animate them to create a moving painting.
<p>Take inspiration from the greats This concept involves learning from both the artistic process and techniques of great artists and artisans throughout history.</p>		Create original pieces that are influenced by studies of others.	<p>Surrealism (Magritte / Dali)</p> <ul style="list-style-type: none"> - How did this style begin and develop? - Why did the artists choose motifs? (Link to contemporary logos / motifs in art) - How and why did they bend and distort reality? - How has surrealism influenced contemporary art?

**** PRINT / TEXTILES CAN BE SPLIT IF NECESSARY